



Snohomish County Council

Legislation Text

File #: 2022-1068, Version: 1

Executive/Council Action Form (ECAF)

ITEM TITLE:

Motion 22-456, authorizing the County Executive to execute Amendment No. 1 to the Interlocal Agreement between Snohomish County and the city of Snohomish for Park Project Funding

DEPARTMENT: Department of Conservation and Natural Resources

ORIGINATOR: Connie Price

EXECUTIVE RECOMMENDATION: Lacey Harper (10/20/22)

PURPOSE: Approve amendment to the Interlocal Agreement for time extension and the added 25K in funding added in 2021 for improvements at Averill Field Park

BACKGROUND: On 3/2/2021 Snohomish County Council moved add \$25,000 to the existing \$30,000 previously awarded from City of Monroe to City of Snohomish for the park upgrade project at Averill Field Park. Funding provided from the County to the City will be amended to \$55,000 and subject to the terms of the agreement. The City wishes to accept the additional funds from the County. Due to unforeseen circumstances, the project was not able to be completed within the original time frame of the Agreement. Amendment Number 1 also extends the deadline of the Agreement to December 31, 2023. The City has reviewed and signed the Amendment and it is now ready for County Council approval and final execution by the County through the County Executive.

FISCAL IMPLICATIONS:

EXPEND: FUND, AGY, ORG, ACTY, OBJ, AU	CURRENT YR	2ND YR	1ST 6 YRS
309-51094403325211		\$55,000	\$55,000
TOTAL		\$55,000	\$55,000

REVENUE: FUND, AGY, ORG, REV, SOURCE	CURRENT YR	2ND YR	1ST 6 YRS

TOTAL			
--------------	--	--	--

DEPARTMENT FISCAL IMPACT NOTES: Funding is available within Parks current budget.

CONTRACT INFORMATION:

ORIGINAL	CONTRACT#	AMOUNT
AMENDMENT	X	
	CONTRACT#	ILA- City of Snohomish
		AMOUNT
		\$25,000

Contract Period

ORIGINAL	START	9/22/2021	END	12/31/2022
AMENDMENT	START	Date of Execution	END	12/31/2023

OTHER DEPARTMENTAL REVIEW/COMMENTS: Reviewed/approved by Risk Management (Sheila Barker 10/19/22) and Finance (Brian Haseleu 10/20/22)