



Public Infrastructure and Conservation

Debbi Mock

Council Initiated:

Yes

No

ECAF: 2026-0637

Motion: 26-128

Type:

- Contract
- Board Appt.
- Code Amendment
- Budget Action
- Other

Requested Handling:

- Normal
- Expedite
- Urgent

Fund Source:

- General Fund
- Other
- N/A

Executive Rec:

- Approve
- Do Not Approve
- N/A

Approved as to

Form:

- Yes
- No
- N/A

Subject: State and Local Cybersecurity Grant Program (SLCPG) Contract E26-157 with Washington Military Department and the U.S. Department of Homeland Security

Scope: The grant will fund firewall training for Snohomish County's three network engineering team members to maintain and support the county's firewall infrastructure.

Duration: December 13, 2024 through December 31, 2026

Fiscal Impact: Current Year Multi-Year N/A

Expenditures	Current Year	2027	2028	2029	2030	Total
130.576148824101	\$24,000					\$24,000
Totals	\$24,000					\$24,000

Revenue	Current Year	2027	2028	2029	2030	Total
130.376148827137	\$24,000					\$24,000
Totals	\$24,000					\$24,000

Authority Granted: Approves and authorizes the County Executive to execute the State and Local Cybersecurity Grant Program Contract E26-157 and any amendments.

Background: Washington Military Department and the U.S. Department of Homeland Security have established a State and Local Cybersecurity Grant Program which assists state, local, and territorial governments with managing and reducing systemic cyber risk.

The Information Technology department applied for and was awarded a grant in the amount of \$24,000 from the State and Local Cybersecurity Grant Program for one-time investments in strengthening the County's cybersecurity stance.

The County's firewall infrastructure is complex, and a recent firewall assessment identified a significant body of work that stems, in part, from a lack of expertise in this area. The grant will fund relevant training for existing network engineering team members.

Requested Action: For Council to move to GLS on March 25, 2026 for consideration.