

Snohomish County Boards & Commissions Application Form

SNOHOMISH COUNTY BOARDS & COMMISSIONS APPLICATION FORM

NOMINEE: Please fill in this section

Name of Board/Commission: Public Facilities District

New Appointment

Snohomish County Council District (Please choose one): 3

Name Alicia Crank

Home Address

Mailing Address (if different) *Field not completed.*

City EDMONDS

State WA

Zip Code 98026

Telephone (Home)

Telephone (Work)

Email	[REDACTED]
Current Employer	Homage Senior Services
Occupation	Senior Manager, Philanthropy
Education	Central Michigan University (attended 3 years)
Licenses held (if applicable)	<i>Field not completed.</i>
Why would you like to serve on this board/commission?	Land use, public spaces, community, and economic development are passions of mine and ones that I want to help others in the larger community to benefit from.
Please explain why you are a qualified candidate, including relevant professional experience, to serve on the board/commission.	I've served on several boards and commissions in Snohomish County, including the Edmonds Planning Board for 6 years, and the Snohomish County Airport Commission for 6 years. I've served in Chair positions on both of those bodies. I've worked in fundraising and philanthropy for the better part of two decades, half of that in Snohomish County.
Please list community involvement/volunteer activities	Edmonds Planning Board Snohomish County Airport Commission Hazel Miller Foundation Board of Directors GSBA Policy Council State of Washington's Commercial Aviation Work Group Seattle Sports Commissioner Women's Pro Hockey Seattle Ambassador Chair SEA NBA Fans Advisory Board
How did you learn of this opportunity?	Paine Field News email
Do you currently serve on a Snohomish County board or commission?*	No

**2.03.060SCC - Candidates for appointment to county boards or commission must meet the following requirements:*

(1) Possess qualifications for the appointment sought, as shown by the candidate's written documentation and any hearing testimony;

