

Committee: Committee of the Whole **Analyst:** Jim Martin

ECAF: 2022-0243

Proposal: Mot. 22-117 **Date:** March 11, 2022

Consideration:

Authorizing the County Executive to sign the 2022 Collective Bargaining Agreement between Snohomish County and the Snohomish County Clerks' Association.

Background

This is a two-year agreement with the Snohomish County Clerks' Association, effective January 1, 2022 through December 31, 2023. The agreement provides for a three percent Cost of Living adjustment, plus a compounded one percent, effective January 1, 2022, and a Cost of Living increase equal to 100% of the CPI-W, with a floor of one and one-half percent and a ceiling of 3 and one-half percent effective January 1, 2023. Also included is a lump sum payout in the amount of \$1,000, \$2,000, or \$3,000 to be determined by an employee's top step annual salary, plus a lump sum payment equivalent to one percent of employee's regular earnings received between April 1, 2021 and December 31, 2021. In addition, the agreement includes the addition of Juneteenth (June 19th) as a paid legal holiday. This agreement supersedes the agreement that expired December 31, 2021, and covers approximately 80 employees.

Current Proposal

This motion approves the agreement between Snohomish County and the Union effective January 1, 2022 through December 31, 2023, and authorizes the County Executive to sign the agreement.

Duration: January 1, 2022 through December 31, 2023

Fiscal Implications: 3% COLA, plus a compounded one percent, effective January 1, 2022; COLA for 2023 tied to CPI-W (minimum of 1.5%, maximum of 3.5%), lump sum payout of \$1,000-\$3,000

2022 Budget:

Is this in the current year budget. Yes

<u>Handling:</u> Urgent.

<u>Approved-as-to-form:</u> Yes <u>Risk Management:</u> N/A

Executive Recommendation: Approval

Attachments: Refer to the submitted ECAF that includes the following attachments:

(1) Proposed Motion.

(2) Proposed Agreement

Amendments: NONE.

Request: Move to Council to Consider taking action.