

SNOHOMISH COUNTY COUNCIL
Snohomish County, Washington

MOTION NO. 26-102

APPROVING ADMINISTRATIVE MATTERS PRESENTED AT
GENERAL LEGISLATIVE SESSION ON FEBRUARY 25, 2026

WHEREAS, the Snohomish County Charter requires the Snohomish County Council to consider and approve certain proposed actions that are of a routine, recurring and non-controversial nature; and

WHEREAS, the Council finds that review and approval of such routine, recurring and non-controversial matters together in a single written motion is an efficient way to process such items and maintains effective oversight of administrative operations; and

WHEREAS, the following action items were presented at a General Legislative Session where such matters are routinely considered;

NOW, THEREFORE, ON MOTION, the Snohomish County Council hereby approves the following action items:

- a. Setting a public hearing date on March 18, 2026, at the hour of 10:30 a.m. to consider the following:
 - 1) Ordinance 26-006, approving and authorizing the Snohomish County Executive to sign the Interlocal Agreement between Snohomish County and East County Park and Recreation District for Phase I of Maltby Sports Park Project ([ECAF 2026-0321](#))
 - 2) Ordinance 26-007, relating to Growth Management; Allowing Reduced Setbacks for Covered Parking Structures from Road Elements in the Rural Village Housing Demonstration Program; Adding New Section 30.41H.105 of the Snohomish County Code ([ECAF 2026-0342](#))
- b. Approving the following Purchasing Award Recommendation:
 - 1) Bid Award Recommendation for Thomas' Eddy Hydraulic Reconnection to Rodarte Construction for award amount of \$6,926,370.00 plus applicable Washington State Sales Tax ([ECAF 2026-0519](#))
- c. Receiving the following Report:
 - 1) Presentation and Submission of Advisory Report from the Fiscal Sustainability Taskforce ([ECAF 2026-0561](#))


DATED this 25th day of February, 2026.

SNOHOMISH COUNTY COUNCIL
Snohomish County, Washington



Council Chair

ATTEST:



Deputy Clerk of the Council